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Report on dissemination events in the Czech Republic

No of event	Participants that are neither employee or members of Avp & NVF	Participants that are employee or members of Avp & NVF	Sum
1	22	1	23
2	96	45	141
3	20	1	21
Total	138	47	185

Dates of the events: 21.9.2022 – 20.10.2022

3 dissemination events took place in the Czech Republic, the aim of which was to familiarize participants with C-Game and the principles on which it is based. A different target group was invited to each of the events.

All participants were pre-instructed to come to the event with their own digital device (laptop, tablet) as after the initial C-Game introduction one part of the event was intended to online play the game from the pupils' position. Participants were also introduced to the facilitator's back office. However, they had to apply additionally to enter this back office. Approximately one half of the event was devoted to Holland's typology of personality and the work environment on which the game is based. The role of the facilitators is to provide feedback to the students under the slogan "Feedback is more important than the game itself". The familiarization with Holland typology took place experientially, so that the participants of the game experienced Holland's typology and could familiarize the pupils with it. During short brainstorming sessions participants were asked what can be done in C-Game better but without major ideas with the fact that he needs to become more familiar with the game.

1) 21.9.2022 Introduction of the C-Game to guidance methodologists and practitioners of the Information and Guidance Centres of the Czech Labour Office

C-Game dissemination event was organised by the National Training Fund (NVF) in cooperation with Association of educational counsellors (Avp) in its premises for methodologist and practitioners of the Information and Guidance Centres of the Czech Labour Office. Approx. 10% of participants did not have their own digital device and worked in pairs.

EVENT ATTENDANCE:

- 22 persons who are either employed or members of Avp and NVF
- 1 educational counsellors that are not members or employees both of Avp and NVF

EVENT AGENDA

9:30 – 11:00 C-Game introduction, discussion

11:30 – 12:30 C-Game online playing in role of pupils on own digital devices

13:30 – 15:00 C-Game facilitators' back office, feedback, Holland typology, discussion & brainstorming

EVENT FEEDBACK

Labour Office career guidance counsellors were enthusiastic about the game as they were from the Information and Guidance Centres of the Czech Labour Office which main target group are pupils in the last years of primary schools. Counsellors introduce pupils to the local labour market and educational offer, work with pupils on their vocational orientation and selection of secondary school.

2) 6.-7.10.2022 C-Game dissemination event for educational and career guidance counsellors from elementary schools

C-Game dissemination event was organised by the Avp and NVF in hotel Olympik, Prague. The dissemination event was part of the Congress days of educational counselling 2022 which ensured C-Game wide publicity and awareness of a large number of educational advisors.

EVENT ATTENDANCE

- 96 educational counsellors that are not members or employees of Avp and NVF
- 45 persons who are either employed or members of Avp and NVF

EVENT AGENDA

6.10.2022, 11:00 – 12:30 C-Game introduction, C-Game facilitators' back office

7.10.2022, 13:00 – 14:00 C-Game online playing in role of pupils on own digital devices, Holland typology, discussion & brainstorming

EVENT FEEDBACK

The first part of the dissemination went very well, the participants showed interest in the game and asked about various aspects of the game. They very much appreciated its online form and the fact that it is publicly accessible and do not have to be paid for. The second part was worse, because roughly one third of the participants did not bring their own digital device and were bored while the others played the game in the role of a student. However, they were active and worked according to the instructions when presenting concrete outputs and games with Holland's typology. It is interesting that among the approximately 120 educational advisors present, only 2 claimed to know Holland's typology.

3) 20.10.2022 C-Game dissemination conference

C-Game dissemination event was organised by the (NVF) in the Avp in its premises. Invitations were sent mainly to members of the Association for Career Guidance and Career Development, as well as to all contacts who participated in events focused on career guidance in the past three years.

EVENT ATTENDANCE

- 20 persons who are either employed or members of Avp and NVF
- 1 educational counsellors that are not members or employees both of Avp and NVF

EVENT AGENDA

9:30 – 11:00 C-Game introduction, discussion

11:30 – 12:30 C-Game playing in role of pupils on own digital devices

13:30 – 15:00 C-Game facilitators' back office, discussion & brainstorming

EVENT FEEDBACK

This event was the best. All participants came equipped with their own digital devices and most of them were thoroughly familiar with Holland's typology. Among the participants was a university teacher from Brno (L. Hloušková), who enriched the discussion on this typology. Participants left with knowledge they did not know before.